# Tomographic Image Reconstruction Using Few Projections A Review on CS and Numerical Algorithms

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#### Overview of Reconstruction Problem

Beer-Lambert's law :

$$m(X) = N_0 \exp(-(AX)) \tag{1}$$

Physical model(Sampling under Poisson law) :

$$Y \sim \mathcal{P}(m(X))$$
 (2)

$$B = \log N_0 - \log Y \tag{3}$$

MAP Estimation :

$$\min_{x} -\log \mathbb{P}(y|x) - \log \mathbb{P}(x)$$
(4)

### Approximation & Choice of prior

High dose + Edge-preservation reconstruction :

- Approximation of  $-\log \mathbb{P}(y|x)$  by quadratic term
- $\blacksquare$  Choice of regularization prior TV(x)

$$\min_{x} \frac{1}{2} \|Ax - b\|_{2}^{2} + \lambda T V(x)$$
(5)

Constrainted optimization formulation :

$$\min_{x} TV(x) \quad \text{s.t.} \quad \|Ax - b\|_2^2 \le \varepsilon^2 \tag{6}$$

Good reconstruction quality observed with small number of projections for sparse object.

## Sparsity Prior

TV semi-norm prompts "cartoon-like" object :

$$TV(x) := \sum_{k} |\nabla x_{k}|$$

$$TV(x) := \sum_{k} \sqrt{|\partial_{x} x_{k}|^{2} + |\partial_{y} x_{k}|^{2}}$$
(8)

Sparsifying transform : basis, frames(redundant basis), or sub-basis.

- Natural basis : Spikes
- *TV* : Sharp edges/Time-sparsity
- DCT : Periodic smooth
- Wavelet : Texture...

# Sparsifying transform : Analysis vs. Synthesis

Analysis. For invertible transform(basis) :

$$x = D\alpha \Leftrightarrow D^{-1}x = \alpha \tag{9}$$

Synthesis. For non invertible transform(frame, sub-basis) :

$$x = D\alpha \tag{10}$$

Transformed coefficients  $\alpha$  are :

- S-sparse : only S non zero terms
- $\blacksquare$  approximatively sparse : rapide decreasing rate  $\rightarrow$  sparse approximation error

### Motivation

Medical objects are often sparse :

- Blood vessels : natural basis
- Tissues : wavelet
- Organs/Bones : TV

**...** 

Medical measurements are expensive to take :

- X-ray : dose
- MRI : time

Taking advantage of sparsity to reduce measurements?

# Find the sparse solution(s)

Measurement matrix A (Radon transform) is underdetermined.

MSE solution (ART, FBP)

$$\min_{x} \|x\|_{2}^{2} \quad \text{s.t.} \ Ax = b \Leftrightarrow x^{*} = A^{\dagger}b \tag{11}$$

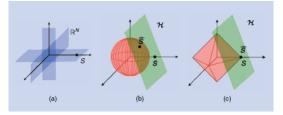
Sparest solution

$$\min_{x} N(x) \quad \text{s.t.} \ Ax = b \tag{12}$$

Sparsity measure N(x) :

- Natural :  $||x||_0 := \# \{k : x_k \neq 0\}$
- $\blacksquare$  Nonconvex  $l_p$  norm :  $\|x\|_p^p := \sum_k |x_k|^p$  , for 0
- Convex  $l_1$  norm :  $\|x\|_1 := \sum_k |x_k|$

# Why use $l_p(0 \le p \le 1)$ norm as sparsity measure?



Theorem (Decreasing rate of R-sphere vector) Given  $x \in \mathbb{R}^N$ , with  $||x||_p = R$ , and  $|x_1| \ge |x_2| \dots \ge |x_N|$ , then

$$|x_k| \le Rk^{-1/p}$$

High dimension ball is almost empty.

•  $l_p(p \le 1)$  ball is near the axis.

### Sparse reconstruction with $l_p$ norm

The true object x is (app.) sparse under sparsifying transform :

$$\min_{\alpha} \|\alpha\|_p^p \quad \text{s.t.} \quad D\alpha = x \tag{13}$$

Applied to sensing matrix A :

$$\min_{\alpha} \|\alpha\|_p^p \quad \text{s.t.} \quad AD\alpha = b \tag{14}$$

Noisy case :

$$\min_{\alpha} \|\alpha\|_p^p \quad \text{s.t.} \quad \|AD\alpha - b\|_2^2 \le \varepsilon^2 \tag{15}$$

A,D are generally underdetermined. Reconstruction :  $x^*=D\alpha^*$ 

### Reconstruction error & choice of $l_p$ norm

Reconstruction error  $\|x-x^*\|_2$  depends on :

- $\blacksquare$  Uniqueness of sparse representation : Sparsifying transform D
- Dimension of solution space : Measurement matrix A
- Observation noise  $\varepsilon = b Ax$

Choice of  $l_p$ -norm $(0 \le p \le 1)$ :

- Sparsity or approximatively sparsity
- $\hfill \ensuremath{\,\bullet\)}$  Solution uniqueness condition : local optimum for p<1
- Efficient numerical algorithm

 $\lfloor l_1 \text{ theory}$ 

# Idea of CS

To recovery a  $S\mbox{-sparse}$  signal x with under determined sensing matrix A :

- $P_0$  problem(NP-hard) :  $\min_x ||x||_0$  s.t. Ax = b
- $P_1$  problem(convex) :  $\min_x ||x||_1$  s.t. Ax = b

Equivalence of  $P_0$  and  $P_1$ ?

Definition (Restricted Isometry Property)

RIP of A is the smallest  $\delta_S>0$  s.t. for all S-sparse signal x :

$$(1 - \delta_S) \|x\|_2^2 \le \|Ax\|_2^2 \le (1 + \delta_S) \|x\|_2^2$$
(16)

*i.e.*, all S-submatrix of A is a "restricted" isometry.

 $\lfloor l_1 \text{ theory}$ 

# $P_0$ and $P_1$ equivalence

#### Theorem (Perfect reconstruction)

Given that 2S-RIP of A is  $\delta_{2S} \leq \sqrt{2} - 1$ , for a S-sparse true signal x,  $P_1$  solution  $x^*$  is **exactly** x.

#### Theorem (Almost Perfect reconstruction)

Given that 2S-RIP of  $\Phi$  is  $\delta_{2S} \leq \sqrt{2} - 1$ , for a general true signal x,  $P_1$  solution  $x^*$  obeys :

$$\begin{aligned} \|x^* - x\|_1 &\leq C \|x - x_S\|_1 \quad \text{and} \\ \|x^* - x\|_2 &\leq C \frac{\|x - x_S\|_1}{\sqrt{S}} \end{aligned}$$

where  $x_S = (x_1, x_2, ... x_S, 0..)$  is the *S* biggest term approximation of *x*.

 $\lfloor l_1 \text{ theory}$ 

#### Robustess

For noisy observation  $b = Ax + \varepsilon$ :

$$\min_{x} \|x\|_1 \quad \text{s.t.} \quad \|Ax - b\|_2 \le \varepsilon \tag{NP_1}$$

#### Theorem (Robust reconstruction)

Under the same hypothesis, the solution  $x^*$  to  $(NP_1)$  obeys :

$$\|x^* - x\|_2 \le C_1 \varepsilon + C_2 \frac{\|x - x_S\|_1}{\sqrt{S}}$$
(17)

 $l_1$  theory

#### Random matrices

Sensing matrices A satisfy RIP with probability  $1 - O(e^{-N})$ :

- Gaussian matrix :  $S \leq C.K/\log(N/K)$
- Binary matrix :  $\mathbb{P}(A_{i,j} = \pm 1/\sqrt{K}) = 0.5$
- Fourier matrix :  $S \leq C.K/\log N$  (conjectured)

K randomly choosed observations can measure the essential part of  $x\,!$ 

 $\Box l_p$  theory

## $P_0$ and $P_p$ equivalence

 $P_p$  problem :

$$\min_{x} \|x\|_{p}^{p} \quad \text{s.t.} \quad Ax = b \tag{18}$$

#### Theorem ( $P_p$ robust reconstruction)

Given that following holds for some k>1, and  $kS\in \mathbb{Z}_+$  :

$$\delta_{kS} + k^{2/p-1} \delta_{(k+1)S} < k^{2/p-1} - 1$$
(19)

Then for arbitrary true signal x, the solution  $x^*$  to  $P_p$  obeys :

$$\|x^* - x\|_2^p \le C_1 \varepsilon^p + C_2 \frac{\|x - x_S\|_p^p}{S^{1-p/2}}$$
(20)

Particularly, one gets  $P_1$  results for k = 3 and p = 1.

Reconstruction Example

## Sparse reconstruction with TV

For partial Fourier measurement A, TV regularization equals to :

$$\min_{\alpha} \|\alpha\|_1 \text{ s.t. } A\alpha = b', \text{ with } \alpha = \nabla x \tag{21}$$



FIG.:  $P_1$  reconstruction with 18 projections 15 projections and 13 projections. For the left one,  $P_p$  reconstruction with p = 0.5 achieves the same result using only 10 projections.

## Problems & variant models

For general model :

$$\min_{\alpha} \|\alpha\|_p^p \quad \text{s.t.} \quad AD\alpha = b \tag{22}$$

RIP property of sensing matrix A could be violated since :

- D is deterministic sparsifying transform
- Unique sparse representation doesn't imply unique sparse reconstruction

Analysis model(example) :

$$\min_{x} TV(x) + \lambda \|\mathcal{F}x\|_{1} \quad \text{s.t.} \quad Ax = b$$
(23)

No theoretical estimation available for the reconstruction error?

-Sparse Representation

### Sparsifying transform

A dictionary  $D = [d_1...d_M]$  of  $\mathbb{C}^N$  satisfies :

$$\|d_m\|_2 = 1$$
, and  $\operatorname{Span}(D) = \mathbb{C}^N$  (24)

Find the sparest representation(s) when dictionary is redundant(M > N):

$$P_0 : \min_{\alpha} \|\alpha\|_0 \text{ s.t. } D\alpha = x$$

$$P_1 : \min_{\alpha} \|\alpha\|_1 \text{ s.t. } D\alpha = x$$

Equivalence : the same unique solution  $\alpha^*$ .

-Sparse Representation

#### $P_0$ and $P_1$ equivalence

Mutual Coherence of a dictionary :

$$\mu(D) \stackrel{\scriptscriptstyle \triangle}{=} \max_{i \neq j} |\langle d_i, d_j \rangle| \tag{25}$$

 $P_0 P_1$  equivalence conditions :

- General dictionary :  $\|x\|_0 < \left(1 + \mu(D)^{-1}\right)/2$
- $\blacksquare$  Union of 2 orthonormal bases :  $\|x\|_0 < (\sqrt{2} 0.5) \mu(D)^{-1}$

Union of L orthonormal bases :

$$\|x\|_0 < \left(\sqrt{2} - 1 + \frac{1}{2(L-1)}\right) \mu(D)^{-1}$$

-Sparse Representation

#### Incoherence between measurement and representation

RIP property remains true for general model :

$$\min_{\alpha} \|\alpha\|_1 \quad \text{s.t.} \quad AD\alpha = b \tag{26}$$

with overwhelming probability if :

$$K \ge \mu(A, D)^2 CS(\log N)^4 \tag{27}$$

where  $\mu(A, D) := \max_{i,j} |\langle a_i, d_j \rangle|.$ 

Design the dictionary D to be incoherent with A.

- Numerical Algorithms

 $\square$  Robust  $P_1$  problem

### Robust $P_1$ problem

Robust  $P_1$  problem :

min 
$$||x||_1$$
 s.t.  $||Ax - b||_2^2 \le \varepsilon^2$  (NP<sub>1</sub>)

Equivalent formulation(Lagrangian Relaxation) :

$$\min_{x} \lambda \|x\|_{1} + \frac{1}{2} \|Ax - b\|_{2}^{2} \qquad (Q_{\lambda})$$

LR is easier to solve than  $P_1$  .

- Numerical Algorithms

Robust P<sub>1</sub> problem

## Gradient Projection Sparse Reconstruction(GPSR)

#### LR can be reformulated to

$$\min_{z\geq 0} \frac{1}{2} z^* B z + c^* z \tag{BCQP}$$

#### with

$$z = \begin{bmatrix} x^+ \\ x^- \end{bmatrix}, c = \begin{bmatrix} \lambda + A^*b \\ \lambda - A^*b \end{bmatrix} \text{ and } B = \begin{bmatrix} A^*A & -A^*A \\ -A^*A & A^*A \end{bmatrix}$$
(28)

Efficiently resolved (BCQP) by the general Gradient Projection method.

- Numerical Algorithms

 $\square P_1$  problem

## Direct solution : Linear Programming

 $P_1$  can be transformed into Linear Programming :

min 
$$\sum_{k} (x_k^+ + x_k^-)$$
 s.t.  $A(x^+ - x^-) = b$ , and  $x^+, x^- \ge 0$  (29)

then solved by :

- Simplex method
- Interior Point method

Generally slow when A is

- large scale
- dense

submatrix of fast orthonormal transform(DFT, Wavelet).

-Numerical Algorithms

 $\square P_1$  problem

### Indirect solution

General convex optimization problem :

$$\min_{x} J(x) + H(x) \tag{B0}$$

- data fitting term :  $H(x) = ||Ax b||_2^2/2$
- regularization term :  $J(x) = \lambda \|x\|_1$

Bregman relaxation :

$$x^* = \arg\min_{x} B_J^p(x, x') + H(x)$$
 (B<sub>1</sub>)

with Bregman distance :

$$B_J^p(u,v) = J(u) - J(v) - \langle p, u - v \rangle, \ p \in \partial J(v)$$
(30)

-Numerical Algorithms

 $\square P_1$  problem

# Bregman Iterative Regularization

Idea of BIR :

 $x^*$  solves  $(B_1) \quad \Leftrightarrow \quad 0 \in \partial \{B_J^p(x, x') + H(x)\}$ 

which gives :

$$p - \nabla H(x^*) \in \partial J(x^*)$$

#### Bregman Iterative Regularization :

- 1: Initialization :  $k = 0, p_0 = 0, x_0 = 0$
- 2: while Not converged do
- 3:  $x_{k+1} \leftarrow \arg\min_x B_J^{p_k}(x, x_k) + H(x)$
- 4:  $p_{k+1} \leftarrow p_k \nabla H(x_{k+1}) \in \partial J(x_{k+1})$
- 5:  $k \leftarrow k+1$

#### 6: end while

Convergence guaranteed in Bregman distance.

-Numerical Algorithms

 $\square P_1$  problem

# Bregman Iterative Regularization

At step  $k,\,\min_x B^{p_k}_J(x,x_k)+\frac{1}{2}\,\|Ax-b\|_2^2$  is equivalent to :

$$\min_{x} J(x) + \frac{1}{2} \|Ax - b_{k+1}\|_{2}^{2}, \text{ with } b_{k+1} = b + b_{k} - Ax_{k} \quad (31)$$

which can be efficiently solved by GPSR.

- 1: Initialization :  $k = 0, b_0 = 0, x_0 = 0$
- 2: while Not converged do

3: 
$$b_{k+1} \leftarrow b + b_k - Ax_k$$

- 4:  $x_{k+1} \leftarrow \arg\min_x J(x) + ||Ax b_{k+1}||_2^2/2$
- 5:  $k \leftarrow k+1$

#### 6: end while

In finite steps,  $x_k$  converges to the true solution of  $P_1$  .

- Conclusion

# Conclusion

Sparse reconstruction works thanks :

- Sparse representation of object in (redundant)dictionary
- Efficient numerical algorithms
- Sensing matrix A well-behaved

Challenges :

- Tomography projector A : Polar Fourier Transform
- Numerical methods non predicted by theoretical analysis
- Bridging the representation and reconstruction problems